The beginning of game

The map contains 22 cities and 4 players.

The origin of the players is Guangzhou.

Each player has an asset of 10000 yuan originally.

The Duration of Sound

We use the duration as the alternative of rolling the dice which contains six kinds of points to decide the number of each step randomly. In this case, players need to press the record button and make some voice each time.

Property

Once a player comes to an area which has no owner, he/she can decide whether to buy it or not. And once a player comes to an area which has already had an owner, he/she has to pay the corresponding taxes.

Houses

Players can choose to build some buildings in the cities that he/she owns as long as he/she has enough money. In this case, other players that come to this city need to pay more taxes.

Cash withdrawal

Players can sell a house at a lower price than it was built. Also, players can sell a city at a lower price than it was bought.

Transaction

Players can make a transaction with their opponents on the area where has no building at any time.

Bankrupt

A player will go bankrupt when his/her money become negative even if he/she sell or mortgage all his/her property.

Success condition

The only player who has not gone bankrupt at last wins.